

Playing Guide and Information

The 50-table, luxurious poker room features Texas Hold 'Em, Omaha Hi-Lo, and Seven Card Stud. Ideal for novices, seasoned pros, and everyone in-between, hone your skills at one of our high stakes poker cash games or take your shot at any of our regular daily buy-in tournaments. Post your blinds in the same poker room that plays host to nationally televised events, celebrity poker tournaments, and regular monthly tournaments with thousands of dollars in cash payouts. Stake your claim to the thousands of dollars won in our poker room every month!

Flop Games

Texas hold 'em (also known as hold 'em or holdem) is a variation of the standard card game of poker. The game consists of two cards being dealt face down to each player and then five community cards being placed face-up by the dealer—a series of three ("the flop") then two additional single cards ("the turn" and "the river" or "fourth and fifth street" respectively), with players having the option to check, bet, raise or fold after each deal; i.e., betting may occur prior to the flop, "on the flop", "on the turn", and "on the river".

Omaha hold 'em (also known as Omaha holdem or simply Omaha) is a community card poker game similar to Texas hold 'em, where each player is dealt four cards and must make his or her best hand using exactly two of them, plus exactly three of the five community cards. Omaha uses one standard 52-card. Limit Omaha hold 'em 8-or-better is the "O" game featured in H.O.R.S.E.

Stud Games

Two to eight players is common, though eight may require special rules for the last cards dealt if no players fold. With experienced players who fold often, even playing with nine players is possible. Each player receives two cards face down and one card face up. The betting round starts with the low up card. The dealer will deliver four more cards with a betting round in between each, starting with the high hand. The last card is face down.

Five Card Stud

Dealer delivers each player in clockwise order one card face down and one card face up to start. Lowest card on the table is forced to bet the minimum. Subsequent players may call, raise, or fold. When all bets are equal, the dealer delivers another face up card in order to all remaining players. This and subsequent betting rounds begin with the highest hand. Dealer will continue to deliver one card to each player per round with a betting round afterwards until each player has a total of five cards.

Lowball Draw

The dealer delivers each player in clockwise order five cards face down, beginning with the player to the left of the dealer button. Subsequent players from the blind may call, raise, or fold. When all bets are equal, the dealer delivers replacements in order to all remaining players. Each player may replace up to five cards all at once. The final betting round begins with the first active player. The winning hand is either the last remaining in the pot or the worst (best low) five card hand according to the standard poker ranking system. For low purposes, ace, two, three, four, five, is the worst hand; straights or flushes do not disqualify a low hand; a pair of aces will be treated as a pair of ones.

Pineapple

A maximum of 9 players may participate at each poker table. Pineapple is dealt the same as Hold'em except each player at the table is dealt three down cards. Before the flop, each player is required to discard one card, face-down, in turn. A player must discard one of their hole cards before placing their bet. A player who discards out of turn will be held to the same rules as "action out of turn". The dealer should verify that all players have discarded before burning and delivering the flop. Any player who has an incorrect amount of cards will have a dead hand. There are no exceptions to this rule. At showdown, the player can use any combination of the five board cards and their two hole cards to make the best five card hand.

Pineapple after the Flop

The dealer will turn over three cards face up in the center of the table and begin another betting round starting to the first active player. Players must throw away one card before the fourth card. The dealer will turn over a fourth card face up and begin another betting round starting, followed by a betting round. This is a total of five face up cards in the center which act as "community" cards. Players will make their best five card hand according to the standard poker ranking system, using any combination of board cards and their personal hidden cards.

Pineapple before the Flop

There is a betting round beginning with the player left of the last blind, who must call, raise, or fold. Players must throw away one card before the flop. The dealer will turn over three cards face up in the center of the table and begin another betting round starting to the first active player. The dealer will turn over a fourth card face up and begin another betting round starting to the first active player. The dealer will turn over one last card face up in the center, followed by a betting round. This is a total of five face up cards in the center which act as "community" cards. Players will make their best five card hand according to the standard poker ranking system, using any combination of board cards and their personal hidden cards.

Seven Card Razz

Highest card on the table is forced to bet the minimum. Subsequent players may call, raise, or fold. When all bets are equal, the dealer delivers another face up card in order to all remaining players. This and subsequent betting rounds begin with the lowest hand. Dealer will continue to deliver one card to each player per round with a betting round afterwards until each player has a total of seven cards. The last card is delivered face down. The winning hand is either the last remaining in the pot or the worst (best low) five card combination of seven cards according to the standard poker ranking system. For low purposes, ace, two, three, four, five, is the worst hand; straights or flushes do not disqualify a low hand; a pair of aces will be treated as a pair of ones.

Seven Card Stud/ Hi-Low Split

Dealer delivers each player in clockwise order two cards face down and one card face up to start. Lowest card on the table is forced to bet the minimum. When all bets are equal, the dealer delivers another face up card in order to all remaining players. This and subsequent betting rounds begin with the highest hand. Dealer will continue to deliver one card to each player per round with a betting round afterwards until each player has a total of seven cards. The last card is delivered face down. The pot will be split equally between the best high hand and the worst (best low) hand. Winning high hand is the best five card combination of seven cards according to the standard poker ranking system. Once the high hand is determined and paid, the dealer will fold that hand and award the pot to the worst (best low) hand according to the poker ranking system. For low purposes, ace, two, three, four, five is the worst hand; straights or flushes do not disqualify a low hand; a pair of aces will be treated as a pair of ones.

Super Pineapple

Dealer delivers in clockwise order three cards face down. There is a betting round beginning with the player left of the last blind, who must either call, raise, or fold. The dealer will turn over three cards face up in the center of the table and begin another betting round starting to the first active player. The dealer will turn over a fourth card face up and begin another betting round starting, followed by a betting round. The dealer will turn over one last card face up in the center. This is a total of five face up cards in the center which act as “community” cards. Players will make their best five card hand according to the standard poker ranking system, using any combination of board cards and their personal hidden cards.

Chinese Poker

Typically played as a four-person game, though it can also be played with two or three. Each player receives 13 cards from a standard 52 card deck. Each player then has to divide his/her cards into three poker hands (known as “setting”): two containing five cards each (known as “the middle” and “the back”), and one containing three cards (known as “the front”): the back must be the highest ranking hand, and the front must be the lowest ranking hand. Straights and flushes do not count in the three-card hand. After all players have set their hands, each player announces in turn (clockwise, beginning with the left of the dealer) whether or not he/she is playing his/her hand. All players then announce their royalties before revealing their hands. royalties are extra units that may be awarded to players with particularly strong hands.

Omaha/Omaha Hi-Lo/Big “O”

The dealer will turn over three cards face up in the center of the table and begin another betting round starting to the first active player. The dealer will turn over a fourth card face up and begin another betting round starting to the first active player. The dealer will turn over one last card face up in the center, followed by a betting round. This is a total of five face up cards in the center which act as “community” cards. Players will make their best five cards hand according to the standard poker ranking system, using any combination of two cards from their hand with any combination of three board cards. When Playing Omaha Hi-Lo, the player will make their best five card high hand and their best five card low hand using any combination of two cards from their hand with any combination of three board cards. The pot will be split equally between the best high hand and the worst (best low) hand. For low purposes, ace, two, three, four, five is the worst hand; straights and flushes do not disqualify a low hand. Big “O” is another version of the Omaha game. The dealer will turn over three cards face up in the

center of the table and begin another betting round starting to the first active player. The dealer will burn a card and then turn over a fourth card face-up and begin another betting round starting to the first active player. The dealer will burn a card and then turn over one last card face up in the center, followed by a betting round. This is a total of five face-up cards in the center which act as “community”.